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U.K. students break world record with game jam

By [Dave Tach](#) on September 17, 2012 02:54 pm [Email](#) [@dptach](#) 1 **Comments**



A game jam held at Bedfordshire University in the U.K. last weekend entered the Guinness Book of Records with the largest number of participants in a game jam. During the event, about 300 students had 48 hours to build a Windows-compatible game using Windows 8 software. The jam was sponsored by Microsoft, who chose the "pride of London" theme around which the games were based, and Train2Game, an online service that offers courses on video game development. At its

sion, teams of students had created 41 games. try experts" evaluated the games at the conclusion. The winner, *Royal Rush*, involves touring various landmarks in London, and is being considered for possible release through the Windows 8's Windows Store.

www.train2game.com